

## ART AND DESIGN CURRICULUM

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

NURSERY	RECEPTION	YEAR 1	YEAR 2
<p><b>Expressive arts and design</b>                      *Explore colour and colour mixing                      *Draw with increasing complexity and detail, such as representing a face with a circle and including details                      *Show different emotions in their drawings – happiness, sadness, fear etc.                      *Use drawing to represent ideas like movement or loud noises                      *Create shapes with continuous lines, and begin to use these shapes to represent objects.                      *Join different materials and explore different textures.                      *Explore different materials freely, in order to develop my ideas about how to use them and what to make                      *Explore different materials and techniques to develop my own creative ideas designing                      *Draw with increasing complexity and detail, such as representing a face with a circle and including details                      *Create closed shapes with continuous lines, and begin to use these shapes to represent objects</p> <p><b>Physical Development</b>                      *Use a comfortable grip with good control when holding pens                      *Use one-handed tools and equipment, for example, making snips in paper with scissors.                      *Choose the right resources to carry out their own plan.                      *Use large muscle movements to wave flags and streamers, paint and marks.</p>	<p><b>Expressive arts and design</b>                      *Explore, use and refine a variety of artistic effects to express their ideas and feelings.                      *Return to and build on their previous learning, refining ideas and developing their ability to represent them.                      *Create collaboratively, sharing ideas, resources and skills.</p> <p><b>Physical Development</b>                      *Develop their small motor skills so that they can use a range of tools competently, safely and confidently.</p> <p><b>EARLY LEARNING GOALS</b>                      *Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. <b>(Creating with materials)</b>                      *Share their creations, explaining the process they have used <b>(Creating with materials)</b></p> <p>*Begin to show accuracy and care when drawing <b>(Fine motor skills)</b>                      *Use a range of small tools, including scissors, paintbrushes and cutlery. <b>(Fine motor skills)</b>                      *Hold a pencil effectively in preparation for fluent writing - using the tripod grip in almost all cases <b>(Fine motor skills)</b></p>	<p>Pupils should be taught to:                      *to use a range of materials creatively to design and make products                      *to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination                      * to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space                      * about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</p>	<p>Pupils should be taught to:                      *to use a range of materials creatively to design and make products                      *to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination                      * to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space                      * about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</p>